



# AAU Boys State Rules

National Federation High School (NFHS) rules, except for the following changes/additions/clarifications:

## REMINDERS:

- A. *Restricted area will be used if marked. If not marked, WILL NOT be used - charges allowed under basket.*
- B. *4<sup>th</sup>-6<sup>th</sup> Boys – 28.5 Ball, 7<sup>th</sup>-11<sup>th</sup> Boys – 29.5 Ball*

## Game Timing / Timeouts / Overtimes:

2. Length of game 4<sup>th</sup>-8<sup>th</sup> : 14 minute stop time halves; 9<sup>th</sup>-11<sup>th</sup> : 16 minute stop time halves  
\*\* Running time if the game has a margin of 20 or more points in the last 8 minutes of the game.
3. Time outs: Each team shall receive (3) 45 second time outs per game.
4. Overtime: All overtimes are 1 minute. Timeouts carry over but you do not receive any additional timeouts.
5. Forfeit Rule: A team must have 4 players to start a game. Referees shall not rule on a forfeit without first consulting a tournament or site director.
6. Warm up: A minimum of 4 minutes will be given for pregame warm up. We are clearing out the gym between every set of games. Games may start early with consent from BOTH coaches and BOTH officials.
7. Halftime: 3 minutes. The site director may reduce halftime if the court is running behind schedule.

## Fouls / Free Throws

8. Fouls: A player fouls out at 5 fouls. All other foul rules are same as High School.
9. Free Throw Rebounding: On the release players may enter the lane. Shooter and other players behind the 3 point line may enter the lane as ball touches rim.
10. Any technical foul given to the head coach or assistant coach shall result in the head coach losing their coaching box privileges for the remainder of that game (seatbelt rule).
11. Since we are using volunteers as score-keepers, an error in the official book WILL NOT result in a technical foul.

## Other Administrative Rules & Information

13. HOME team is listed TOP/FIRST on Tournament Depot (online) and will wear DARK jerseys.
14. AWAY team is listed BOTTOM/SECOND on Tournament Depot (online) and will wear LIGHT jerseys.
- 15. TABLE – EACH TEAM WILL PROVIDE A VOLUNTEER TO BE AT THE TABLE. HOME WILL DO THE SCOREBOARD, VISITOR WILL DO THE SCORESHEET.**
16. Basketballs: Home team to provide Spaulding, Wilson or Baden wide seam basketball. Other brands should not be used. See REMINDER B for size of ball for each age division.
17. Sportsmanship: MN AAU recognizes the importance of sportsmanship in providing a competitive environment that is positive and fun! MN AAU keeps a file on each team/coaching staff and each game official. Disciplinary Action will be taken for those who display poor behavior!
18. Tournament brackets, game results/scores, rules and other information found at [www.aauevents.com](http://www.aauevents.com).
- 21. 4<sup>th</sup> Grade Specific Rules: NO PRESSING until the final 1 minute mark in the 2<sup>nd</sup> half and OT, provided the game is scoring margin is 15 points or less. NO ZONE, NO TRAPS – Help Defense is acceptable**

Tournament Contact Information:

Questions leading up to event should be sent to [mnaauevents@gmail.com](mailto:mnaauevents@gmail.com) (will not be monitored during event)  
During event, you can find the tournament director on site.

